Suraj Sirohi
UX/UI Designer

www.surajsirohi.com

www.linkedin.com/in/surajsirohi

surajsirohi1008@gmail.com

Skills

UX/ UI Design

Visual Design

Game Design

Motion Design

2D Art

3D Modelling

Programming (C#)

Tools

Figma

Unity

Adobe After Effects

Adobe Photoshop

Adobe Illustrator

Blender

Git Version Control

Education

Honours Bachelor of Game Design

Sheridan College

2018-2022

Experience

UI Designer │ March 2022 - Present
Lucky VR

- Supporting the lead UX/UI designer in a major UI revamp for game, by creating mockup screens

- Worked as the lead designer on the game Rocket Rush (aka Crash), owning the dashboard UI allowing players to smoothly pick up this new game. Created UI assets that adhered to the art style provided by the art team

- Working along with programmers and artists, designing UI for casino games that presents variety of information while being aesthetically pleasing

UX/UI Designer │ Oct 2021 - March 2022
OpenGenLab - Sheridan College & University of Windsor

- Created user flows for navigating the lab, using tools and exploring the plant cell

- Created animations (mockups) to help visualise the flows, improve team collaboration and accelerate product development

- Created elegant UI for switching different magnification levels

- Increased product's accessibility with carefully designed interactions and made scene transitions to be less nauseating in VR

- Helped solidify and create visually pleasing environments - lab, DNA, chromosome scenes